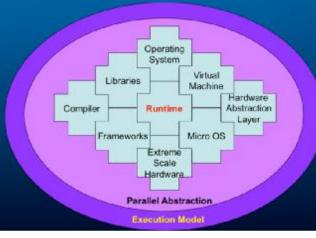
Building an Open Community Runtime (OCR) framework for Exascale Systems

Birds of a Feather Session, SC12, Salt Lake City November 14, 2012

Organizers: Vivek Sarkar, Barbara Chapman, William Gropp, Rob Knauerhase





Agenda

- 1. OCR Goals and Approach (10 minutes)
 - Vivek Sarkar
- 2. Lightning Talks (5 minutes each)
 - Barbara Chapman
 - Bill Gropp
 - Rich Lethin
- 3. Overview of OCR v0.7 open source release (10 minutes)
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Runtime Challenges for Exascale and Extreme Scale Computing

- Performance of extreme scale systems will be driven by parallelism, and constrained by programmability, energy, data movement, and resilience
- Past approaches to parallel runtime systems focused on innovation in isolated layers that focused on isolated resources e.g., communication runtimes for network resources, task-scheduling runtimes for compute resources

è a cooperative (rather than isolated) approach must be pursued to address key challenges in management of shared resources in extreme scale runtime systems



Motivation for an Open Community Runtime

- A runtime framework that ...
 - is representative of execution models expected in future extreme scale systems
 - can be targeted by multiple high-level programming systems
 - can be effectively mapped on to multiple extreme scale platforms
 - can be extended and customized for specific programming and platform needs
 - can be used to obtain early results to validate new ideas
 - is available as an open-source testbed
- Approach:
 - Address revolutionary challenges collaboratively
 - Reduce duplication of infrastructure effort, while



Summary of OCR Open Source Project

- Hosted on O1.org (details to follow)
- Goals
 - Modularity
 - Stable APIs
 - Extreme flexibility in implementation
 - Transparency
- Development process
 - Continuous integration
 - Quarterly milestones
 - Mailing lists for technical discussions, build status, etc
- Organization
 - Steering Committee (SC) --- sets overall strategic directions and technical plans
 - Core Team (CT) --- executes technical plan and decides actions to take for source code contributions
 - Membership of SC and CT will turn over periodically based on level of participation



Inaugural Membership for OCR Steering Committee and Core Team

Steering Committee Vivek Sarkar (Rice U.) Inaugural Chair Barbara Chapman (UH) Guang Gao (UD) Bill Gropp (UIUC) Rob Knauerhase (Intel) Rich Lethin (Reservoir)

Core Team

- Zoran Budimlic (Rice)
- Vincent Cave (Rice)
- Sanjay Chatterjee (Rice)
- Romain Cledat (Intel)
- Sagnak Tasirlar (Rice)



OCR Acknowledgments

- Design strongly influenced by
 - Intel Runnemede project (via DARPA UHPC program)
 - power efficiency, programmability, reliability, performance
 - Codelet philosophy Prof. Gao's group at U. Delaware
 - implicit notions of dataflow

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- Habanero project Prof. Sarkar's group at Rice U.
 - data-driven tasks, data-driven futures, hierarchical places
- Concurrent Collections model Intel Software/Solutions Group
 - decomposition of algorithm into steps/items/tags, tuning
- Observation-based Scheduling Intel Labs
 - monitoring and dynamic adaptation to load and environment
- Machine Description Prov. Sandrieser, University of Vienna
- Partial support for the OCR v0.7 release was provided through the X-Stack program funded by U.S. Department of Energy, Office of Science, Advanced Scientific Computing Research (ASCR)

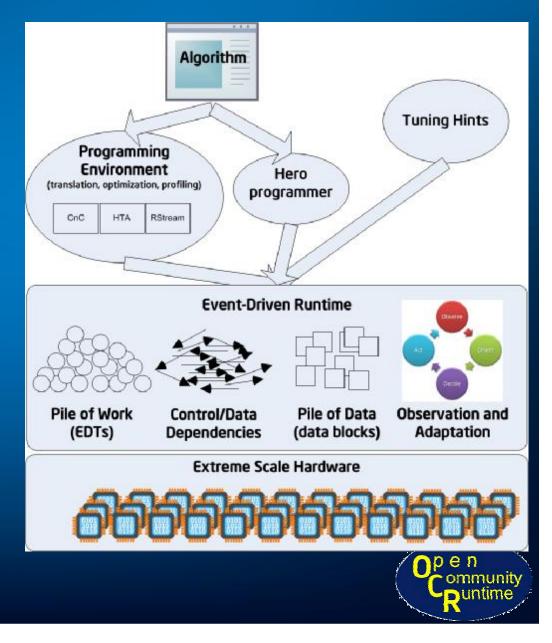
OCR Assumptions

- A fine-grained, asynchronous event-driven runtime framework with movable data blocks and sophisticated observation enables the next wave of high-performance computing
- *Fine-grained parallelism* helps achieve concurrency levels required for extreme scale
- Asynchronous events and movable data blocks help cope with data movement, non-uniformity, heterogeneity, and resilience in extreme scale applications and platforms
- Sophisticated observation enables introspection into system behavior, feedback to OCR client, and adaptation based on algorithmic and performance tuning



OCR High-level Design

- Application/algorithm decomposition exposes greater parallelism than current thread/barrier models
- Separation of concerns among programming environment, hero programmer, tuning hints
- Event-Driven Runtime manages tasks and data blocks to adapt to changes in platform behavior (resilience, machine configuration changes, mission/goal changes), while obeying all control and data dependences



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Thoughts on an Open Runtime

William Gropp <u>www.cs.illinois.edu/~wgropp</u>



Hybrid Programming and Shared Resources

- Hybrid model is a good thing
- But resources are shared:
 - Network
 - Memory bandwidth
 - Compute cores
 - ♦ Etc.
- How can we make the elements of the hybrid model work together?



Which programming runtime controls resources?

- Currently, most assume that all resources are dedicated to themselves
 - E.g., MPI runtime assumes all cores are used by MPI; OpenMP assumes cores available for OpenMP.
- Allocation of resources is not static
 - E.g., MPI sometimes needs an "agent" for communication progress, esp for nonblocking collective, passive-target RMA, Redezvous point-to-point progress; helpful to take a core for this
- Solution to date: tell programming runtimes at startup what resources they have (if you are lucky)
- Needed: Ways for multiple runtimes to negotiate the resources to share, at startup and during execution
 - Note: Not a common runtime that they all use





Common Capabilities

- Much desire with a common runtime on top of which all parallel programming methods may be implemented
 - Obvious advantages shared code, more rapid development
- Unfortunately, not realistic
 - Programmer productivity can be related (in part) to reducing the size of basic element that can be used and still get good performance (everyone wants this to be a single word)
 - Performance at this end is extremely sensitive to exact semantics of hardware, implementation (library) overhead, including even length of call list and data alignment



What Can We Do?

- Alternative: Provide common capabilities for cases that are *not* sensitive to these issues (typically operations involving larger blocks of data)
 - Need to be extensible so that customized interfaces and implementations can be used for the performance critical
- Implications
 - Common runtime can provide some services but critical ones will need to designed for and implemented to specific platforms
 - This work can be shared inside a community, mostly as code examples



 Runtime must be extensible, with ability to plug in specialized services PARALLELOILLINOIS 15

Thoughts on an Open Runtime

William Gropp <u>www.cs.illinois.edu/~wgropp</u>



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OpenMP Language and Implementation Technologies Need a Powerful Runtime

Barbara Chapman University of Houston OCR BOF, SC12



Acknowledgements: NSF CNS-0833201, CCF-0917285; DOE DE-FC02-06ER25759

http://www.cs.uh.edu/~hpctools

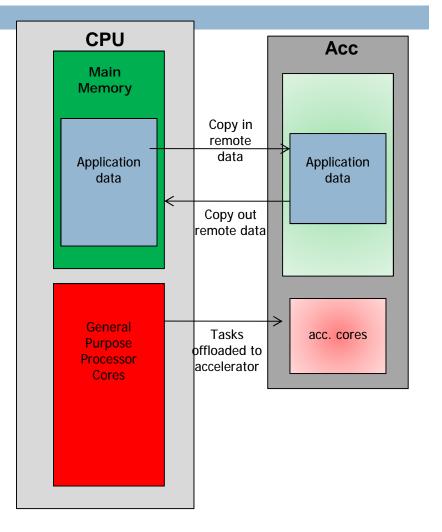
OpenMP 4.0 Release Candidate 1

- Presented at OpenMP BOF (yesterday)
 - Now on OpenMP website
- Candidate topics:
 - Affinity and locality
 - x SIMD extensions
 - ¤ Error model
- On-going work:
 - ¤ Accelerator
 - Tools interface



The Accelerator Model

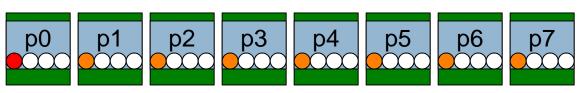
- Execution Model: Offload data and code to accelerator
 - Target construct creates tasks to be executed by devices
 - Initial device thread waits to execute the device tasks
- Memory Model:
 - Data may be copied in or out, allocated on accelerator
 - Copies of shared data are synchronized explicitly or implicitly at end of the target construct regions.
- Integration with tasking extensions
- See technical report



OpenMP 4.0 Affinity Proposal

- OpenMP Places and thread affinity policies
 - OMP_PLACES to describe places
 - affinity(spread|compact|true|false)
- SPREAD: spread threads evenly among the places

spread 8



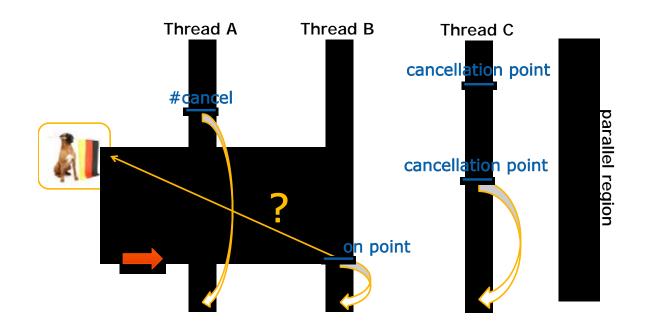
thread p0 p1 p2 p3 p4 p5 p6 p7

compact 4

OpenMP Error Model

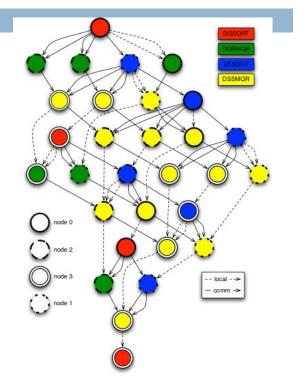
Cancel directive

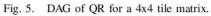
- ¤ #pragma omp cancel [clause[[,]clause] ...]
- x !\$omp cancel [clause[[,]clause] ...]
- Clauses: parallel, sections, for, do



Toward Asynchronous OpenMP Execution

- May be difficult for user to express computations in form of task graph
- Compiler translates "standard"
 OpenMP into collection of work units (tasks) and task graph
- n Analyzes data usage per work unit
- Trade-off between load balance and co-mapping of work units that use same data
- n What is "right" size of work unit?
 - q Might need to be adjusted at run time

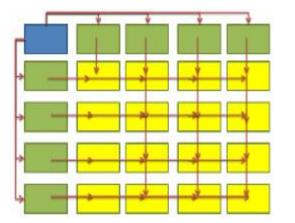


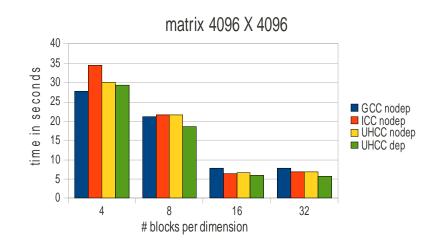


T.-H. Weng, B. Chapman: Implementing OpenMP Using Dataflow Execution Model for Data Locality and Efficient Parallel Execution. Proc. HIPS-7, 2002

Data-Driven Model with OpenMP Tasking Extensions at UH

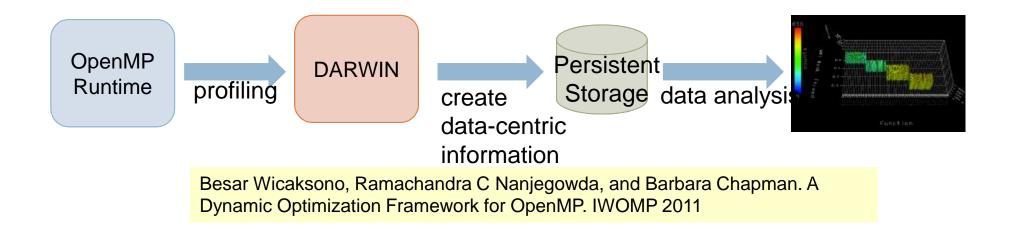
- " 1) #pragma omp task out [(data reference list)]
- " 2) #pragma omp task in [(data reference list)]
- Items listed in the data reference list can be thought of as synchronization identifiers called 'task tags'
- Extensions proposed follow a topological sort
 - a task can only depend on a task which is before it in program order



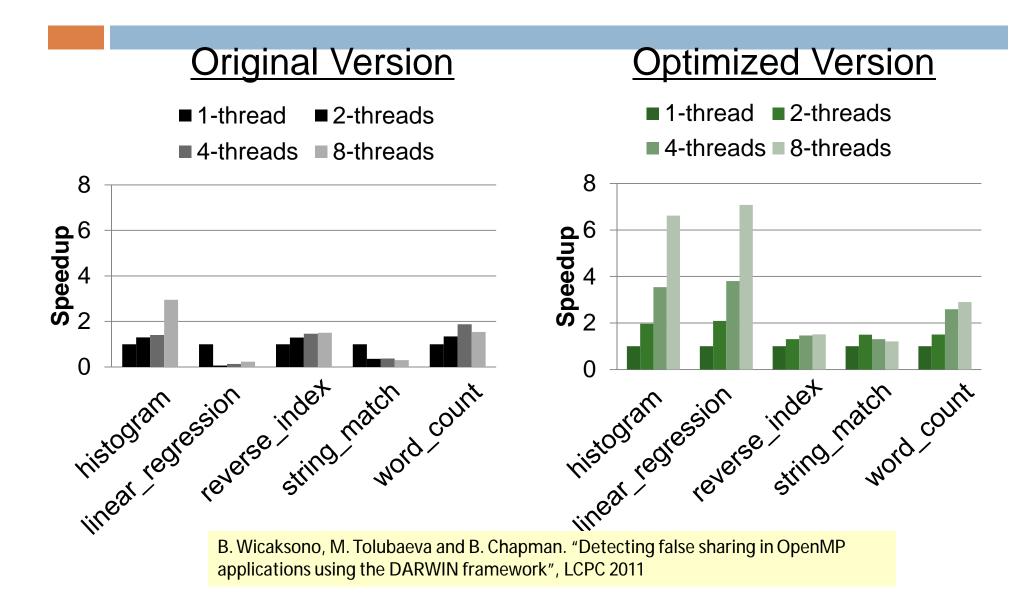


DARWIN: Feedback-Based Adaptation

- Dynamic Adaptive Runtime Infrastructure
 - Online and offline (compiler or tool) scenarios
 - Monitoring
 - n Capture performance data for analysis via monitoring
 - n Relate data to source code and data structures
 - n Apply optimization and / or visualize
 - n Demonstrated ability to optimize page placement on NUMA platform; results independent of numthreads, data size



Runtime False Sharing Detection



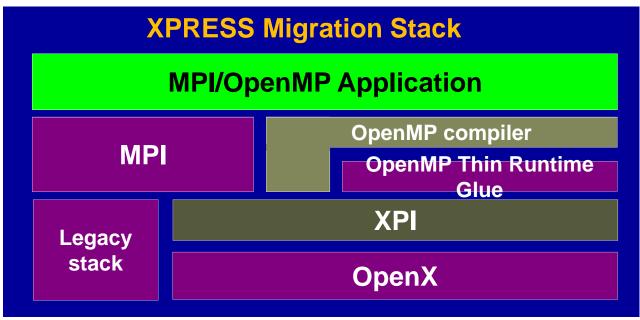
OCR Support for Legacy Applications

- OCR needs to be able to support current and future programming model
 - very important to support legacy apps
 - Opens up to a wide range of apps
 - Novel implementation techniques for existing models
 - Explore new features, limitations, new programming models

Goals for Legacy Code Migration

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- Support legacy MPI and OpenMP codes in XPRESS
- Develop a migration path for OpenMP and MPI application toward new execution model
- Communicate XPRESS experiences back to standards committee
 - Potentially suggest extensions to OpenMP and MPI with features from XPRESS



The end

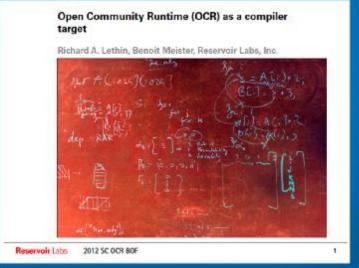
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Reservoir presentation

 (See embedded PDF – after SC12, we'll post all the slides in the same format. J)





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What's not in OCR v0.7

It's scaffolding, – just a framework





It's <u>not</u> the Sears Tower! (yet)



What's in OCR v0.7

- Event-driven tasks (EDTs)
 - can be processes, functions or codelets (open research question)
 - decomposition is up to programmer & compiler
 - could be data-parallel within themselves
- Events (Dependences)

- specified explicitly as contingencies on which EDTs are initiated

- EDTs can fire anytime after all their dependences are met
- several types of dependences
 - control dependences: B cannot start until A finishes
 - data dependences: B cannot start until inputs D1 and D2 are available, and processing on D3 has finished
 - independent events (e.g. triggers, environment, ...)
- dependences are specified as GUIDs throughout the system



inc/ocr-edt.h

inc/ocr-edt.h

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What's in OCR v0.7

- Memory datablocks
 - replacement for malloc()
 - contains semantically-meaningful metadata that runtime can use
 - relocatable by runtime for power, reliability, ...
 - exploring hardware assistance; no movement in v0.7 release
 - allows exploitation (or modeling) of NUMA, scratchpad memories, etc.
 - e.g. instrumentation to infer energy usage from different placements and configurations
- Machine description
 - XML schema plus conforming XML documents
 - based largely on U. Vienna's Platform Description Language
 - allows expression of hw configuration (cores, memory, interconnect)
 - exploration of same decompositions on different hardware, real or simulated
 - current state: present, but barebones, not fully used



inc/ocr-db.h

xsd/ocr-pdl.xsd

Implementation Details

- Complete but non-optimized implementation
 - performance is not (yet!) a goal
- Runs on top of Linux
 - shows functionality without having to build a whole OS
 - other versions running on simulation (UHPC, X-stack)
- Supports "hero programmers" for nontrivial apps
 - pending programming model integrations
- Modularity as a goal whenever possible
 - for ease of subsystem replacement, augmentation, ...
 - supporting other research using OCR components



What's coming in OCR v(0.7++)

Distribution

runtime functionality across "nodes" w/separate memory spaces

– MPI integration under the covers

Tuning expression

- hints via better groupings for temporospatial locality
 - leverage hierarchical place trees and CnC affinity groups, ...

Machine description improvements

- better integration with runtime
- ongoing observation of machine state (load, failures, ...)
- Different underlying thread support

 e.g. Sandia Othreads, direct mapping to hw threads



OCR resources

- Project homepage at http://01.org/projects/open-community-runtime
- Public repository on github http://github.com/01org/ocr
- Mailing lists
 - ocr-announce
 - ocr-devel
 - ocr-discuss
 - ocr-build
- Wiki and so forth coming soon

http://01.org/projects/ open-community-runtime









How you can get involved

Runtime development

- soliciting code contributions; we can use more brains/hands!
- build a new subsystem, or adapt OCR to your existing research

Develop/port applications

- by-hand or compiler-driven decomposition into EDTs
- explore behavior of different types of algorithms and tunings
- enable execution on different machine types (including research architectures)

Join the discussion mailing list

 offer input about connections to other work, insight into areas in which you have expertise/experience



Live demonstration

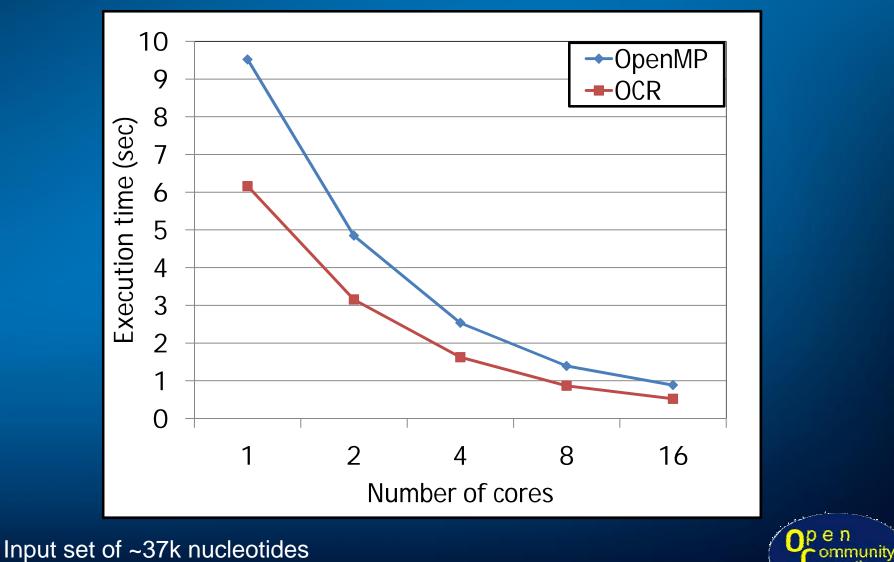


Smith-Waterman implementation

ocrEdtSchedule(task_guid);



OCR Comparison with OpenMP (Smith-Waterman algorithm)



47 (see <u>http://en.wikipedia.org/wiki/Smith-Waterman_algorithm)</u>

Questions? Comments? Unbridled enthusiasm?



(If you did not receive a flyer with information and the API cheat sheet, please pick one up on the way out!)

Op e n Community Runtime